KARTIME 101

OHIO VALLEY KARTING ASSOCIATION 2025 RACING SEASON



WELCOME TO KARTING

Today we will cover:

- > OVKA & G&J Kartway
- > Kart Safety
- > Practice Etiquette
- > Race Day Procedures
- > Driving Skills





Owned by Gregg Family

Built 1958, paved 1962, expanded 1999 & 2008, repaved for 2024

Has hosted major Nationals races, hosts several different series in 2025.

Home track of OVKA



Founded 1964

Not-for-Profit 501(c)(7) volunteer organization

Run by OVKA Board of Directors, general membership meetings 1st Tuesdays of each month on Teams

Known for good karting outreach and Swap Meet Event

PRACTICE AT G&J KARTWAY

OVKA does NOT own G&J Kartway or control the circuit on non-race days.

G&J Kartway is open daily for practice when there are no scheduled race days (\$20)

Always practice the next upcoming track configuration when others are present

Save 15 minutes of every hour for Kid Karts (if present)

Never run Motorcycles & Karts at the same time, be friendly & coordinate amongst yourselves

Do not drive through pit area

Ask for help when you need it!



KART SAFETY



Never start a kart on the ground without someone holding the brakes

Check critical components at the start of each day at the track

Keep a fire extinguisher in your truck & trailer

Always wear proper safety equipment

Always clearly signal (hand up) when you are entering & exiting the track, and when you spin or are going slowly

If you have a stuck throttle or brake failure, STAY ON TRACK and spin into the bags, DO NOT ENTER THE PITS UNCONTROLLED

ENTRY AND EXIT OF TRACK

Enter track from Grid Area ONLY

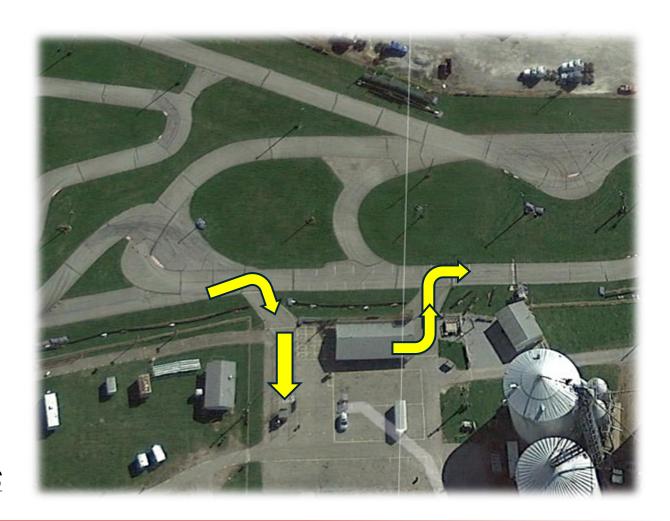
Hand in the air to signal you're going slowly

DO NOT CUT THE TRACK IN WARM-UPS

Exit track by raising hand 1-2 corners before track exit

Enter scale lane or pit area in a controlled manner

DO NOT DRIVE OR COAST ONTO SCALES



OVKA RACE DAYS

Gates Open 7:00 am

Sign-In / Pre-Tech 7:30 am

Class Warm-Ups 9:00 am

Sign-In Closes 9:30 am

Drivers Meeting 11:00 am

Racing Starts 11:30 am

Qualifying

Pre-Final

Final



SIGN-IN AND REGISTRATION

- Register Online using the Alpha Timing App
 - >Purchase Fuel if needed
 - >Rent Transponder if needed
- Check in at Registration to receive your Tech Sheet & Transponder
- Pick up fuel at Fuel Depot





SAFETY PRE-TECH

All Karts must pass safety tech before taking to the track.

All racers must pass in-person inspection for Race #1 (self-check for other races)

New Racers must pass in-person inspection for THREE races (self-check for other races)

Return forms to Tech Director to complete registration







WARM-UPS

- Each class will receive two
 5 minute Warm-Up Sessions each morning
- All competitors must take <u>at</u> <u>least</u> ONE lap in ONE warmup session
- This is WARM UPS, NOT RACING, drive safe on cold mornings, give yourself room on track



DRIVERS MEETING



All drivers MUST attend the Drivers Meeting before Qualifying Minors must be accompanied by a Parent/Guardian Club Announcements and Important race day info will be covered

QUALIFYING

Qualifying will consist of a 5-minute hotlap session

Lineup Order is First-come-first-served

Give yourself room and respect other racers

Fastest Lap Counts

DO NOT CUT THE TRACK

After Qualifying your tires will be painted for the day



PRE-FINAL & FINAL

Qualifying sets the grid order for the Pre-Final

New Racers will start at the rear for THREE race days

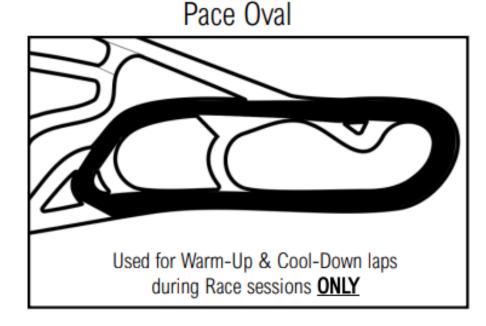
The Pre-Final finishing order sets the grid order for the Final

The Final finishing order pays out the points for the day.



RACE PROCEDURES

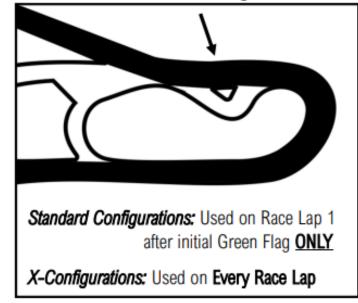
- Start signal given by grid worker
- Proceed onto pace oval
- Warming tires is allowed
 IF YOU SPIN, YOU GO TO THE TAIL
- Line up and proceed at slow and controlled speed, polesitter sets the pace
- Stay in tram lines
- Accelerate at the cones
- Flagman may send you around again

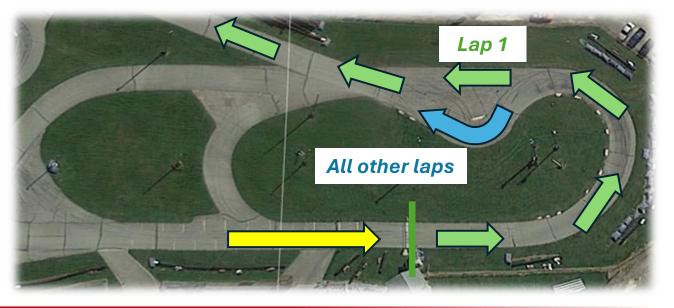


RACE PROCEDURES

- Racing begins when green flag is thrown
- ON LAP 1 ONLY Use cut-through from Turn 1 to back straightaway
- Race the configuration as drawn for all other laps
- RACE TO THE CHECKERED FLAG

Cut-Through

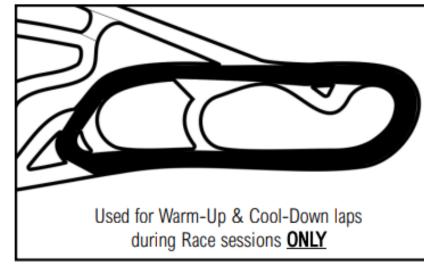




POST RACE PROCEDURES

Pace Oval

- After checkered flag, proceed back to pace oval at controlled pace
- STOP when commanded to by track workers to allow others to finish
- When released, proceed to scales at a controlled pace. Shut down engine.





KARTING 101



KARTING 10

FLAGS

- GREEN Track is clear, session is underway
- YELLOW Track hazard, reduce speed and no passing in corner displayed
- RED STOP safely & immediately on track. Do not get up until given clear.
- YELLOW & RED Complete restart, return to front straightaway and stop.
- BLUE yield to overtaking kart lapping you in a safe manner
- BLACK (rolled) warning for an infraction, penalty will be assessed
- BLACK (waved) pull off immediately into pit area or pace oval for penalty
- MEATBALL mechanical or safety issue, pull off into pit area or pace oval
- CHECKERED Session is over
- BLACK & CHECKERED Race is over with potential penalties

COURTESY FLAGS

- GREEN & WHITE (crossed) race is halfway over
- GREEN & WHITE (parallel) two laps to go
- White final lap

RACE THROUGH CHECKERED FLAG



DRIVING STANDARDS

- NO BLOCKING (Zig-but-not-Zag rule)
- NO EURO-SWERVES
- Lapped Drivers MUST give position to overtaking karts
 OVERTAKING KARTS ARE RESPONSIBLE FOR AVOIDING
 UNNESSESARY CONTACT
- Avoidable Contact no "ramming", "dive-bomb" moves, or bump-andrun maneuvers – minor contact is sometimes unavoidable, but irresponsible driving will not be tolerated

DRIVING STANDARDS

Overtaking - LEAVE "ROOM TO RACE"

- If a kart is at least halfway alongside you, they've earned "right to racing room"
- Do not try to "chop" a kart that has "established position" alongside you
- DO NOT "squeeze" or force another kart off of the track for any reason



SCALE LANE

All racers must cross the scales after Qualifying, the Pre-Final and Final races

Racers must meet the minimum weight for their class with full gear on

NEVER DRIVE OR COAST ONTO THE SCALES!

Parents of small children may wait until they reach the ramp to help them push up

UNDERWEIGHT IS UNDERWEIGHT



POST RACE ETIQUETTE

- OVKA is a family-friendly club
- Adrenaline and tension can run high in racing, but DO NOT EXCUSE UNACCEPTABLE BEHAVIOR
- Accidents, penalties, and damage to equipment are unfortunate but they are a part of racing
- Verbal abuse and physical altercations will not be tolerated

POST-RACE TECH

You may be pulled aside for tech at the end of any session

Top finishers for the day will always report to Tech

BRING TOOLS TO TECH

Tech items may include fuel, tires, engine components, etc.

Competitors' components MUST be in compliance with posted rules



NIGHT RACES

OVKA runs several night races a year.



Gates open at 2pm instead of 7am

There is NO PRACTICE before Gates open on Night Race days.

Drivers MUST have CLEAR or AMBER visors after sunset.



MEMORIAL CHAMP RACE

2-Day Event in the Summer

Qualifying & Club Dinner and Festival on Saturday

Pre-Final and Final on Sunday

Trophies for top finishers





WET WEATHER RACES

- OVKA will hold races in safe wet weather conditions (no lightning, no large amounts of standing water)
- Hoosier WET tires are required when the track is declared wet.
- Some sessions may be "driver's choice" of tire
- Racers who do not wish to participate but who have signed-in will receive last place points.



CAMPING AT G&J KARTWAY

You are welcome to camp at G&J Kartway before and after events.

Please be courteous to your neighbors and maintain a family atmosphere and observe reasonable quiet hours



OTHER SERIES AT G&J KARTWAY





Other Series visit G&J Kartway. Please keep the track tidy and move your equipment to make room for them when they visit.

OVKACHAMPIONSHIPS

OVKA Members earn points into season long class championships

Your best 10 of 12 races count to your championship points

Top finishers receive trophies and jackets



OVKA BANQUET

The Annual Banquet takes place in the winter after the season

Top championship finishers are awarded with trophies and jackets

Members are given raffle entries and prizes based on participation levels for the season



DRIVING HABITS TO AVOID

Try to lose these habits quickly, they can be dangerous on track:

Weaving or "wandering" on straights

>Pick a line and stay there until
the next turn (zig, but not zag)

Excessive coasting

>Accelerate all the way to the brake zone

Pick your turn in point, do not drift to the center of the track before you reach that point.

Work on Developing "Awareness"



HOW TO GAIN SPEED

- PRACTICE PRACTICE
- Make friends with people around the club
- Enjoy the experience.



KARTING 101

